

ABSTRACT

Budiarti, Diah F. 2016. *The use of brainstorming game to improve students' speaking ability at Eight grade students of SMPN Sumberwringin Jember in 2015/2016 academic year*. Thesis. English Education Program, Faculty of Teacher Training and Education, Muhammadiyah University of Jember. Advisors:
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Key Words: Students' Speaking Ability, Brainstorming Game

Speaking is important skill. But many students find speaking as one of the most difficult skills. In teaching and learning process, the students were not active in expressing their thoughts and ideas through speaking English. When they were asked by teacher to speak in front of the class. Most of them afraid and unconfident to speak English in front of the class. Therefore, the researcher wants to improve the students' speaking ability through the suitable teaching technique, in this case is brainstorming game.

The design of this research is classroom action research (CAR). In this research, the problem which is investigated is "How can the use of brainstorming game to improve the Eight grade students' speaking ability at 2015 – 2016 Academic Year?". And the purpose of this research is to find out how the use of brainstorming game can improve the students' speaking ability in Eight grade students of SMPN Sumberwringin Jember at 2015 – 2016 Academic Year.

The subject of the research is the Eight grade students of SMPN Sumberwringin Jember in 2015-2016 Academic Year which consists of 15 students. This research was conducted in two cycles by following the procedure of the action research: preliminary study, planning, acting, observing, and reflecting. The data was analyzed using formula $E = \frac{n}{N} \times 100\%$.

Brainstorming game technique improves the students' speaking ability in two cycles. The percentage is 40% of students who got score ≥ 60 . in Cycle 1 to (E=73.33%) in Cycle 2. Based on the above data, there is impact of Cycle 2 and the result can achieve the criteria of success. Brainstorming game held by group of students, and the students choose one picture of the animals. The students describe the characteristic of the animal picture which they choose. It can be concluded that the use of brainstorming game can improve the Eight grade students at SMP Negeri Sumberwringin Jember at 2015/2016 Academic year.