

CHAPTER I

INTRODUCTION

This chapter will present about the background of the research, problem of the research, objective of the research, operational definition of the research, significance of the research, and scope of the research.

1.1 Background of the Research

English has many levels for people who wants to master it. For instance from the basic up to the advanced learning. So that, to improve the skills in study English language, the students should have a lot of number of vocabularies. Thornbury (2005 : 13) you will see most improvement if you learn more words and expressions. It means that a lot of vocabularies are able to have a good ability in mastering all of language skills included English. Not having a wide of vocabulary can give an effect in studying English.

According to Cheryl Zimmerman in James Coady and Thomas Huckins (1997:5) vocabulary is the central point in learning language, she also notes that words are critical importance for the languages learner.

According to Janet Allen (2006:4) it is intended to help teachers who find themselves in a similar teaching dilemma. It shows the ways in which several teachers and I have implemented vocabulary practices that move away from text, single definitions and toward a concept-based, multilayered knowledge of words. The strategies shared here are consistent with research on how we learn new words, connect them to our existing knowledge, and retrieve them when we want to use them in reading, writing, and speaking.

According to the background above, we have to learn English both oral and written forms. Moreover, Indonesian have decided that English must be learnt by students of junior. Thus, English is regarded as a compulsory subject which is taught in junior.

In the fact, many student of Junior high school level were lack on vocabulary mastery. The English teacher at MTS Al Qodiri Jember informed that the students often have problems. The students' vocabulary were still low, especially in knowing the meaning and writing words or group of word correctly. Most of the Junior high school level student experienced have shot concentration in class, easily bored, could not practice their vocabulary, and rarely see the relevance of learning foreign language. On the country, they were still difficult to make sentence that show daily needed. From these information, it means that eight grade student of MTS Al Qodiri Jember had difficulties on vocabulary mastery. So find the word game would help student and give a positive effect on vocabulary because this strategy has many advantage for teacher and student.

According Munawaroh (2013: 22) that improving students' vocabulary mastery using Find the word games can increase the student's ability in mastering vocabulary.

The vocabulary that will be investigated include nouns, verbs, adverbs, and adjectives in sentences in teaching and learning process of English. Find the Word game has purpose to give the students ability and make easier for student to memorize. Therefore, the research entitle, "Effect of using Find the Word game on Vocabulary Mastery at MTS Al Qodiri Jember in the Academic Year of 2016/2017" was conducted.

1.2 Problem of the Research

Based on the background, the problem formulation of the research can be formulated as “is there any significant effect of using Find the Words game on vocabulary mastery at MTS Al QodiriJember in the academic year of 2016/2017?”

1.3 Objective of the Research

Based on the problem formulation above, the objective of the research is to investigate whether or not there is significant effect of using Find the Words game on vocabulary mastery at MTS Al Qodiri Jember in the academic year of 2016/2017.

1.4 Operational Definition

It is necessary to define the terms used in the title operationally to avoid misunderstanding between the researcher and the readers. In this research, the terms that are necessary to be defined operationally are :

1.Find the words game

Find theWords game is one of discussion technique or a method that can give different atmosphere in vocabulary learning. This game is having a goal to make students easier an more excited in learning English Vocabulary. In addition,in teaching and learning process, student can be serious and enjoy the English learning especially in learning vocabulary.

2.Vocabulary Mastery

Vocabulary is the level of the amount of knowledge and learning English, particularly the knowledge of vocabulary. It is shown by the student score of vocabulary test using Find the words game which covered with materials of noun, verb, adverb and adjective.

1.5 Significance of the Research

The results of the research are expected to give some significance. The significance here divided into two forms, they are:

1.Practical Significance

The result of the research expected to be benefit for the student. It can be used as a game to increase the students' vocabulary mastery through find the words game. The students are expected to master noun, verb, adverb and adjective through it.

2.Theoretical Significance

The result of the research expected to benefit for the teacher. It can be one of the considerations for the English teachers of MTSAI Qodiri Jember to guide and motivate the students in teaching vocabulary through find the words game.

1.6 Scope of the Research

This research will be conducted in the eight grade of MTS Al Qodiri Jember in academic years 2016/2017. This research is to investigate the effectiveness on teaching learning process by using find the words game. It is focusing in vocabulary, the use of find the words game in teaching, and procedure in using find the words game.