

CHAPTER I

INTRODUCTION

This chapter presents the background of the research, problem of the research, purpose of the research, significant of the research, operational definition, and scope and limitation of the research.

1.1 Background of the Research

English was formally instituted as a foreign language in Indonesian education by the Minister of Education and Culture in 1967. In learning English, there are several skills, one of which is writing. Writing is a skill commonly used to train students to write an idea in written form. In language, writing is a skill that has an important role as a means of communication. According to Vanesa and Setiawati (2021) writing is considered necessary because writing is a way of communicating with each other to express thoughts and feelings. In learning English, writing is one of the basic skills that must be learned. According to Damayanti et al. (2022) in the current curriculum, students at junior high school level are included in phase D, which is expected to be able to create written and visual texts in structured English with a more diverse vocabulary by understanding the objectives. At school students are trained to produce an idea consisting of arrangement of letters to become words, words to become sentences, and sentences to become paragraphs. When writing, students can think creatively and imagine. Students need to explore ideas in their minds so

that students are able to express their ideas in the form of sentences or paragraphs. There are complex rules for every kind of writing, and the process will be influenced by a variety of aspects such as choosing topics, employing vocabulary, grammar, spelling, and punctuation. According to Palupi et al. (2019) as a writer must master the content or topic in order to be able to put the problem/discussion in writing. As is known, if students have low scores in writing skills, it is due to a lack of knowledge and understanding in writing.

The low value of writing skills is influenced by a number of factors, both between students and teachers. Students have difficulty identifying main ideas, choosing vocabulary, and constructing coherent sentences. However, the difficulty that often occurs in the early stages of writing is determining the topic. Students do not know what interesting things to write about. So determining the topic is considered a step that wastes a lot of time. This results from a lack of learning interest and motivation. According to Sudiyono & Astuti (2021) interest in learning acts as a student's strength in wanting to learn without having to be forced. When it comes to learning, interest plays an important part. Students will work harder to study and take practice seriously if they are interested in the lesson. Additionally, during the learning process, students sometimes shows passive, and sleepy attitudes. The existence of these problems requires the role of a creative, qualified and capable teacher that reflects a teacher's ability to manage the teaching and learning process that will affect her students. In the acquisition of the subject being taught. The learning method will facilitate the result that students understand the lesson and are interested in learning. Therefore, to improve writing skills, it is necessary to

have suitable and enjoyable methods. According to Selvi and Cosan (2018), students become more enthusiastic about learning when learning takes place in a fun and interactive way, such as participating in a game. There are many types of games that can be applied in the classroom, especially in writing. One way is by playing a bits and pieces game.

This research focus on improving students' writing skills through the learning method of playing using bits and pieces games. According to Harmer (2007) bits and pieces game is a type of game that uses picture media. The picture consists of several parts like a puzzle. And according to Maggioli, (2014) that learning to solve language can be through bits and pieces that are put back together into a "big picture" or whole. So, it is a type of game that uses pieces of pictures that aim to allow students to imagine and come up with ideas for writing. Through this game, students will be able to improve their writing skills by describing what is in the picture. Bits and pieces game is known as a game that is suitable for groups. This game develop students' potential in problem solving, cooperation and communicative.

This method of learning to play has been carried out in several studies. In the results of previous research, in the process of learning a foreign language, especially in writing skills, this method has a positive impact. With regard to the application of bits and pieces games to writing skills, Rizky and Zainil in their article entitled "The Use of the Bits and Pieces Game on Students' Achievement on Writing Report Text" in 2021 , explained that the game of bits and pieces can also increase students' motivation and interest in the process of learning English, especially writing. With the students' interest in learning, the

learning process can achieve the learning objectives. In addition, Juliana in her thesis entitled “Increasing Students' Writing Ability at Descriptive Text By Using Bits and Pieces Game at Eighth Grade of MTs PAB 1 Helvetia Medan” in 2020, wrote that after implementing bits and pieces game students experience an increase in writing skills, including an increase in vocabulary and mechanics in writing. With the implementation of the game the teaching and learning process becomes more efficient and successful. However, in this research only uses picture media that has one object. So that students write on the same topic. As previously reviewed by previous researchers, it can be concluded that there is a need for renewal in the image media of the bits and pieces game so that students can write descriptive texts in a more varied manner. In the sense that students' creativity will be more honed in developing ideas. Therefore, researchers are interested in conducting research on the effectiveness of teaching and learning writing through a game of bits and pieces with the title, "The Effect of *Bits and Pieces Game* on Students' Writing Skill".

1.2 Problem of the Research

The problem would be answered is that, is there any significant effect of using bits and pieces game on students' writing skills?

1.3 Purpose of the Research

Based on the problem in the research formulated above, this study aims to find out the significant effect or not of using bits and pieces game on students' writing skill.

1.4 Significance of the Research

1 Theoretical Benefits

This research can be used as a reference for future researchers who wish to conduct research on the positive influence on the quality of research in improving writing skills in different contexts.

2 Practical Significant

Beside the theoretical significance, the researcher for someone who wants to do research in writing text using bits and pieces game.

- a. For the students, the results of this study can be seen to encourage interest and motivation in student learning in generating ideas in writing.
- b. For the teacher, the results of this study can be used as a reference in the process of learning English, especially in writing skills.

1.5 Operational Definition

There are several terms used in this study. To minimize misinterpretation, here are the operational definition:

1) Bits and pieces game

In this research, bits and pieces games can be a valuable addition to foreign language learning classes, providing an interactive and dynamic way for students to improve writing skills while having fun. There are pictures that are relevant to the language learning context and student level. Students can introduce various objects, people, animals, etc.

2) Writing skill

In this research, writing skill is the ability to communicate ideas and thoughts effectively through written language, making it a fundamental aspect of communication in both academic and professional contexts. This skill requires organizing thoughts logically, using appropriate vocabulary, and maintaining a consistent structure throughout.

3) Generate ideas

In this study, generating ideas is the first step in the process of creating something new. But in writing, generating ideas is the first step in writing something new, which is a process that hones creativity, and creates a topic for writing purposes.

1.6 Scope and Limitation of the Research

This research dealing seventh grade students of SMP Muhammadiyah 1 Jember. There are 2 classes with a total of 36 students. In this research, researchers focused on student independence in generating ideas and understanding in writing skills by using a bits and pieces game.