

LAMPIRAN

Lampiran 1 source code system

```
#define BLYNK_TEMPLATE_ID "TMPL6ronaKYyR"  
#define BLYNK_TEMPLATE_NAME "EMERGENCY SYSTEM"  
#define BLYNK_AUTH_TOKEN "yR2CQK32aZ3vUY32tgaTJ_TC1P-wDzw0"  
  
#include <Blynk.h>  
#include <ESP8266WiFi.h>  
#include <BlynkSimpleEsp8266.h>  
#define BLYNK_PRINT Serial  
  
char auth[] = BLYNK_AUTH_TOKEN;  
char ssid[] = "INDONESIA";  
char pass[] = "11223344";  
  
String status = "";  
#define sensorHujan D4  
bool hujan;  
bool dimatikan = false;  
int buttonState;  
  
#include <Wire.h>  
#include <LiquidCrystal_I2C.h>  
#include <DHT.h>  
  
LiquidCrystal_I2C lcd(0x27, 16, 2);  
  
//=====  
===== ULTRASONIC CONFIGURATION  
#include <Ultrasonic.h>
```

```
#define trig D3
#define echo D7
Ultrasonic ultrasonic1(trig, echo);
long jarak, value;
int jarakSebelumnya = -1;

#define ledRed D5
#define Sirine D6
BLYNK_WRITE(V4) {
    buttonState = param.asInt();
    if (buttonState == HIGH) {
        dimatikan = true;
        delay(10);
    }
    else if (buttonState == LOW) {
        dimatikan = false;
    }
}
void setup() {
    Serial.begin(115200);
    lcd.begin();
    lcd.backlight();
    lcd.clear();
    lcd.setCursor(0, 0); lcd.print("Level: ");
    lcd.setCursor(0, 1); lcd.print("Jarak: ");
    pinMode(ledRed, OUTPUT); digitalWrite(ledRed, HIGH);
```

```
pinMode(Sirine, OUTPUT); digitalWrite(Sirine, HIGH);
Blynk.begin(auth, ssid, pass);
pinMode(sensorHujan, INPUT);
}
```

```
void loop() {
```

```
    Blynk.run();
```

```
    //----- ULTRASONIC
```

```
    value = ultrasonic1.bacaUltrasonic();
```

```
    jarak = constrain(value, 0, 70);
```

```
    if (digitalRead(sensorHujan) == LOW) {
```

```
        hujan = true;
```

```
    } else {
```

```
        hujan = false;
```

```
}
```

```
    if (jarakSebelumnya != jarak) {
```

```
        lcd.setCursor(6, 1); lcd.print("  ");
```

```
        lcd.setCursor(6, 1); lcd.print(jarak);
```

```
        lcd.setCursor(10, 1); lcd.print("Cm");
```

```
        jarakSebelumnya = jarak;
```

```
}
```

```
    if (jarak > 35) {
```

```
        status = "Normal  ";
```

```
        lcd.setCursor(6, 0); lcd.print(status);
```

```
        digitalWrite(ledRed, HIGH);
```

```
        digitalWrite(Sirine, HIGH);
```

```
}
```

```
    if (jarak > 25 && jarak < 35) {
```

```
status = "Awas Naik";  
lcd.setCursor(6, 0); lcd.print(status);  
digitalWrite(ledRed, HIGH);  
digitalWrite(Sirine, HIGH);  
}  
  
if (jarak > 15 && jarak < 25) {  
    status = "Siaga  ";  
    lcd.setCursor(6, 0); lcd.print(status);  
    digitalWrite(ledRed, LOW);  
    digitalWrite(Sirine, HIGH);  
}  
  
if (jarak < 15) {  
    status = "Bahaya  ";  
    lcd.setCursor(6, 0); lcd.print(status);  
    digitalWrite(ledRed, LOW);  
    if (!dimatikan) {  
        digitalWrite(Sirine, LOW);  
    } else {  
        digitalWrite(Sirine, HIGH);  
    }  
}  
  
Blynk.virtualWrite(V0, "Jarak:" + String(jarak));  
  
if (hujan) {  
    Blynk.virtualWrite(V1, "Hujan");  
} else {  
    Blynk.virtualWrite(V1, "Cerah");  
}  
  
Blynk.virtualWrite(V2, "Level:" + status);
```

```
Blynk.virtualWrite(V3, jarak);  
  
delay(500);  
}
```

